



Computing Overview - 2023/2024

	Autumn		Spring		Summer	
Y1	Technology around us	Digital painting	Moving a robot	Grouping data	Digital writing	Programming animations
Y2	Information technology around us	Robot algorithms	Pictograms	Digital music	Programming quizzes	Digital photography
Y3	Connecting computers	Sequencing sounds	Branching databases	Desktop publishing	Events and actions in programs	Stop-frame animation
Y4	The internet	Repetition in shapes	Repetition in games	Photo editing	Data logging	Audio production
Y5	Systems and searching	Flat-file databases	Selection in quizzes	Introduction to vector graphics	Selection in physical computing	Video production
Y6	Communication and collaboration	Webpage creation	Variables in games	Introduction to spreadsheets	3D modelling	Sensing movement